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# Simulating the mm-wave Sky & Experiments

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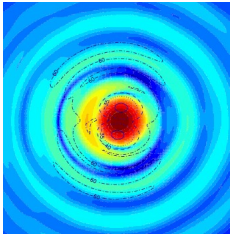
# Outline

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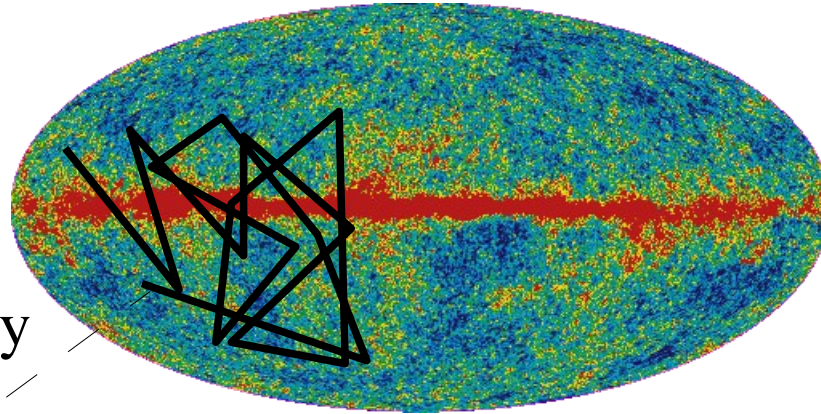
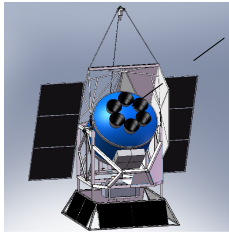
- **Motivation**
- **Monte Carlo based power spectrum estimation**
- **Mechanics of simulating experiments, and some examples:**
  - **Propagating systematic errors**
  - **Planning observations**

# What does it mean to observe the sky?

beam

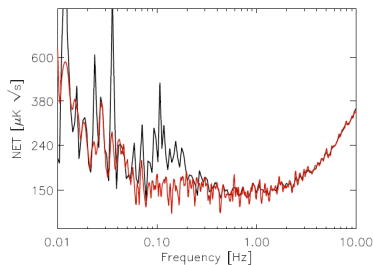


scan strategy



detector and readout transfer function

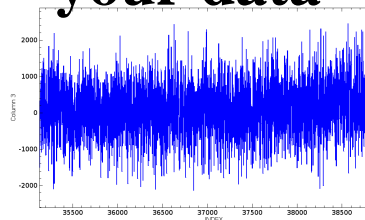
instrument noise



glitches (CR hits, data dropouts)

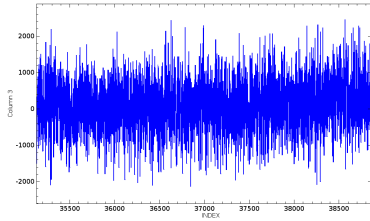
your data

other systematics, etc..

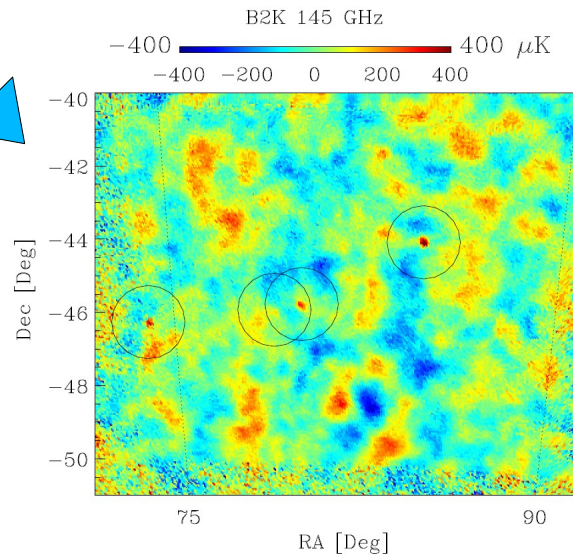


# Measuring Cl's from time ordered data

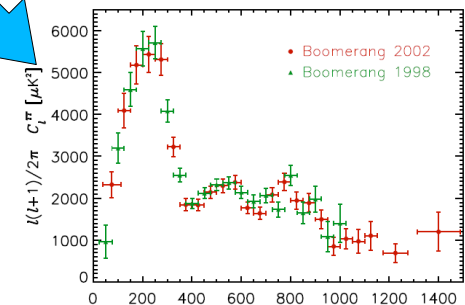
(cleaned data)



Mapmaker



Cl estimator



# Observation *filters* the true sky signal

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- You're trying to invert the filter to find out what the true sky is from your data
- Learn about that filter by putting in signals you already know:
  - Characterizing your instrument in the lab or with specialized observations
- Need simulations to probe beyond what you can directly characterize

# Why Simulate observations?

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- **Sims are an *essential* part of a Monte Carlo-based CI estimation pipeline**
  - **calculating the experimental transfer function**
  - **propagating detector noise to l-space**
- **Estimate systematic error bars on CIs**
- **testing analysis software**
- **Plan observations**

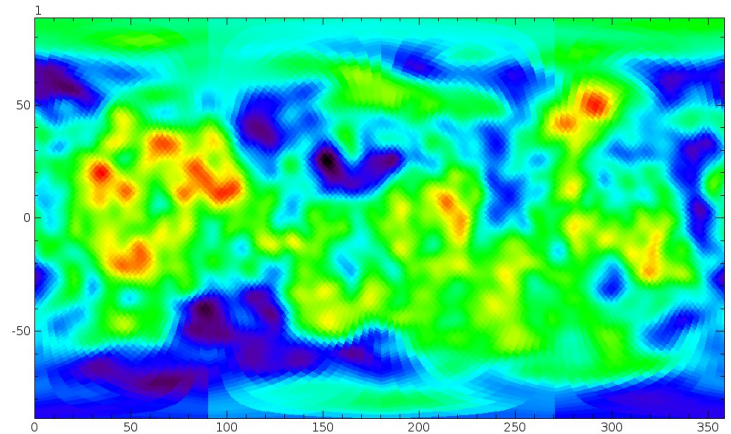
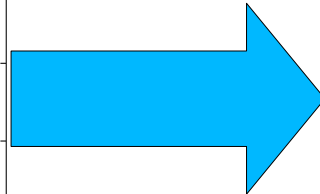
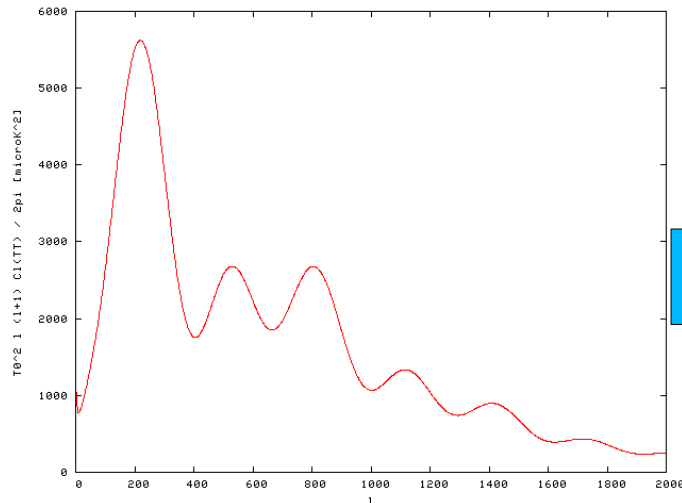
# Basic idea of simulations

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- **Generate simulated sky**
- **Experimental simulator:**
  - time-ordered pointing information (could be simulated)
  - “observe” fake sky with beam & pointing info --> time ordered data
  - filter with transfer function of experiment (detector, readout, etc.)
  - add noise (or other systematics) --> noisy time ordered data
- **Run analysis pipeline on simulated time ordered data**
  - mapmaker
  - power-spectrum estimator
- **(you might want to generate something other than full TOD's)**

# Simulating the CMB

- alm's are Gaussian-distributed random numbers with variance  $Cl$
- Given a set of  $Cl$ 's: generate random alms at each  $l$  (numerical recipes, GSL, etc.)
- synfast: (code included with Healpix): generates alms given a power spectrum; spherical harmonic transform to real space
- If you don't need the full sky: 2D FFTs are much faster





# Simulating foregrounds

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- Use models to extrapolate maps to frequency of interest
- For example:
  - WMAP MEM foreground maps: [lambda.gsfc.nasa.gov](http://lambda.gsfc.nasa.gov)
  - IRAS 100 micron
    - Finkbeiner et al ApJ 524 (1999), Miville-Deschenes & Lagache ApJS 157 (2005)
- Planck Sky Model (publicly available eventually)
  - summarizes all of our knowledge of foregrounds
  - includes estimates of polarization

# Monte-carlo pseudo Cl method

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- Take a cut sky map, fill in the rest of the sky with zeros, take spherical harmonic transform; make power spectrum
  - do this with Healpix package: anafast
- the resulting coefficients you get are called pseudo-Cl's: not really your alm's or Cl's
- The spherical harmonics are not a complete orthonormal basis on part of a sphere

# Monte Carlo methods for power spectrum estimation

observed pseudo-Cl's

True Cls

$$\tilde{C}_l = M_{ll'} F_{l'} B_{l'}^2 C_{l'} + N_l$$

mode coupling kernel matrix  
(calculated with geometry)

Noise: propagated  
to l-space with  
simulations

Experimental Transfer function:  
calculated with simulations

beam window function:  
calculated from beam  
measurement/optical models

$$M_{\ell\ell'} \equiv \frac{(2\ell' + 1)}{4\pi} \sum_{\ell''} (2\ell'' + 1) \begin{pmatrix} \ell & \ell' & \ell'' \\ 0 & 0 & 0 \end{pmatrix}^2 \mathcal{W}_{\ell'}$$

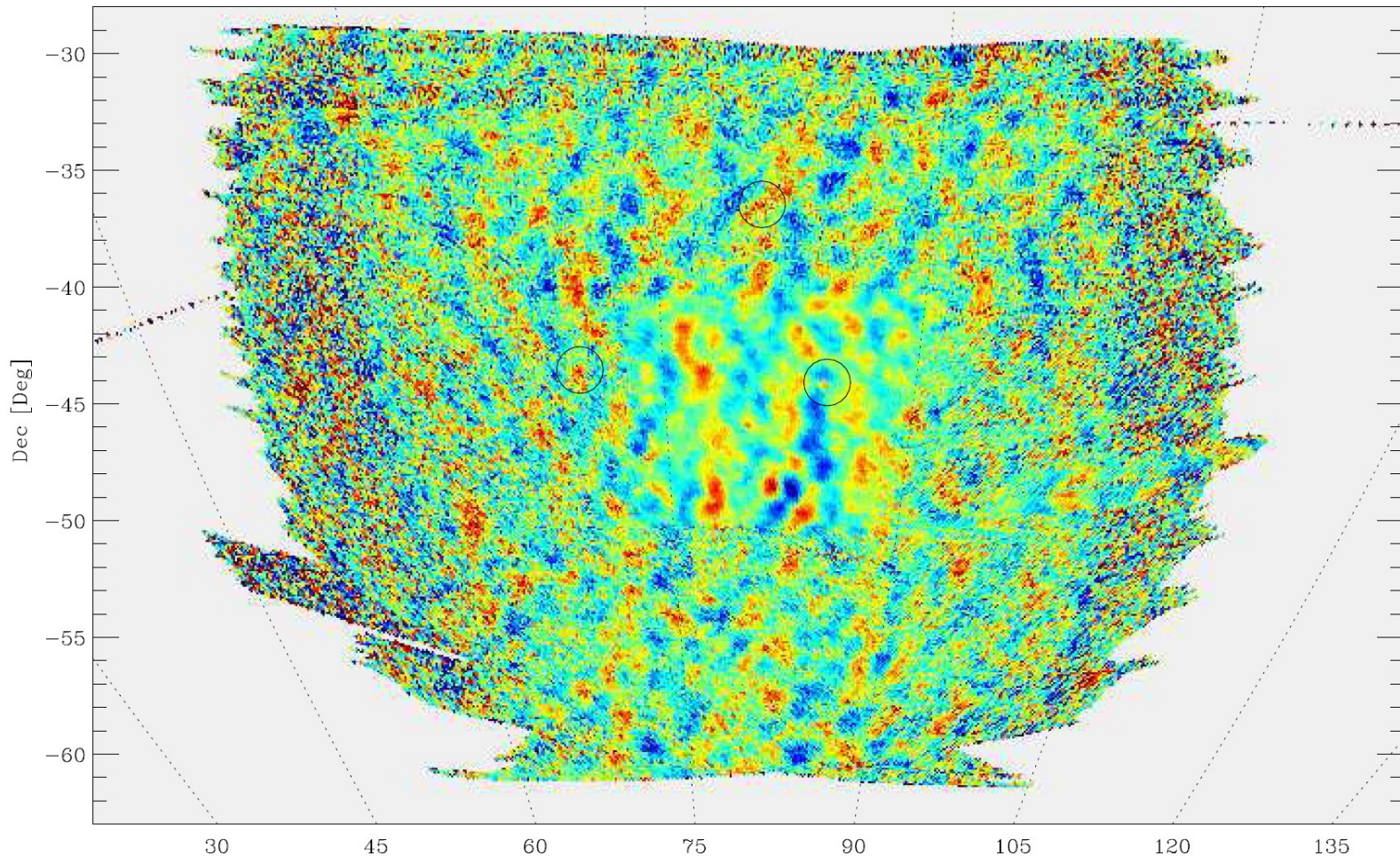
spherical harmonic transform of sky cut

(to invert: bin  
in multipole)

Hivon et al ApJ 567 (2002)

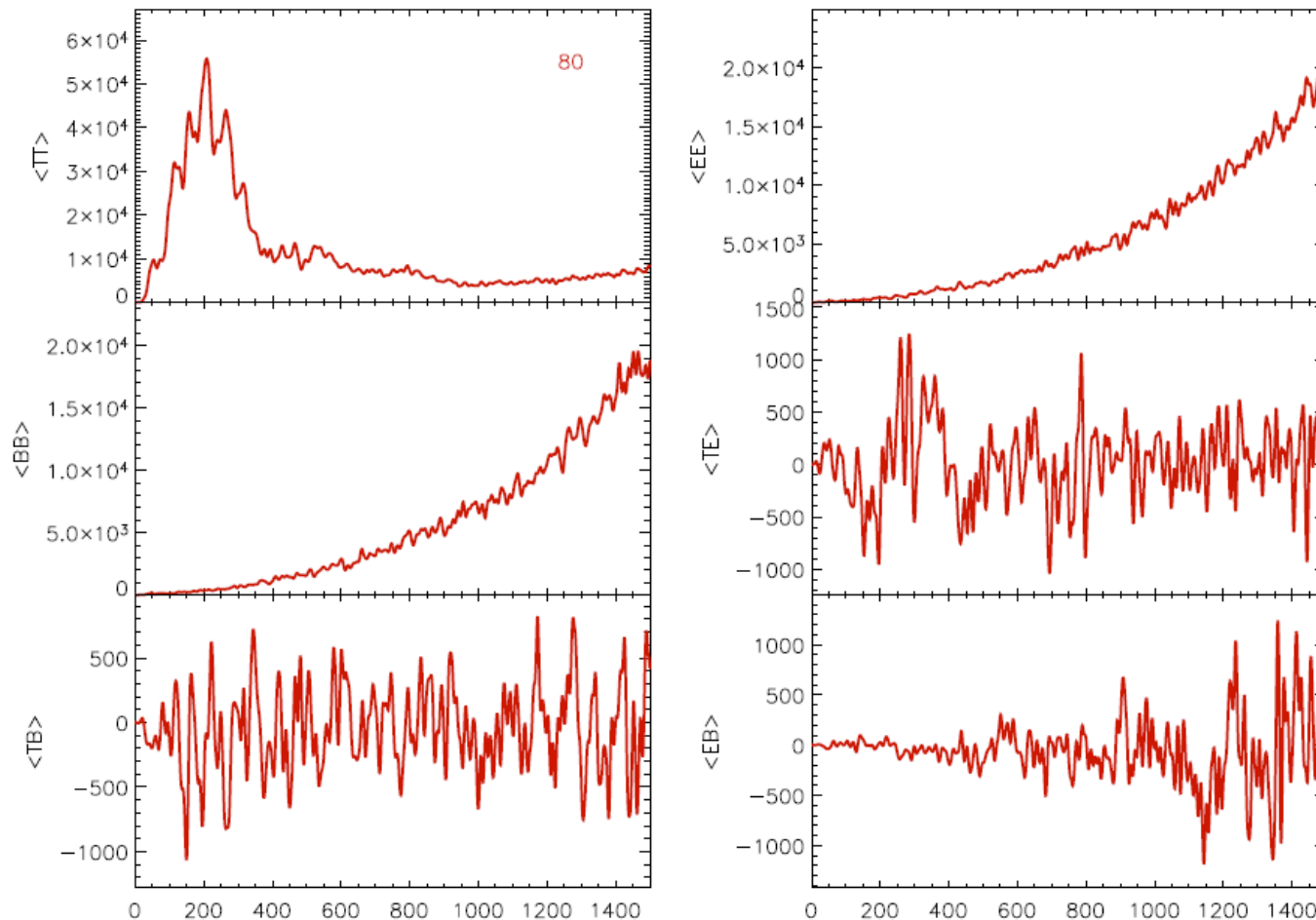
# Example: Boomerang 2003 Stokes I map at 145 GHz

- Used a Generalized Least Squares iterative solver



# Boomerang 2003 Pseudo-Cl power spectra

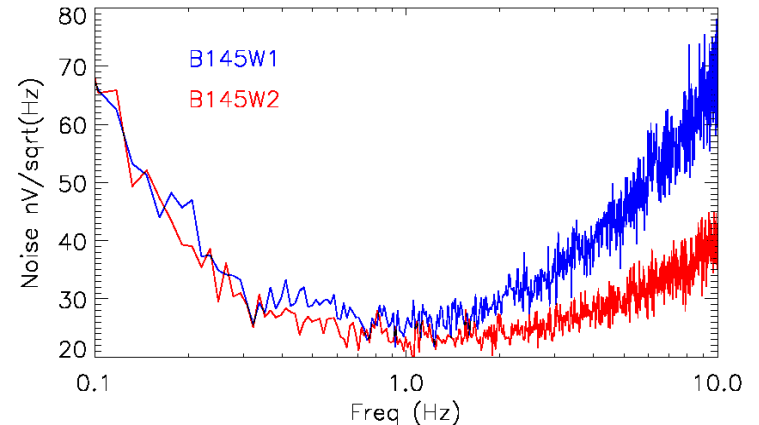
take naïve spherical harmonic transform of map:



(Bill Jones' thesis – Caltech (2005))

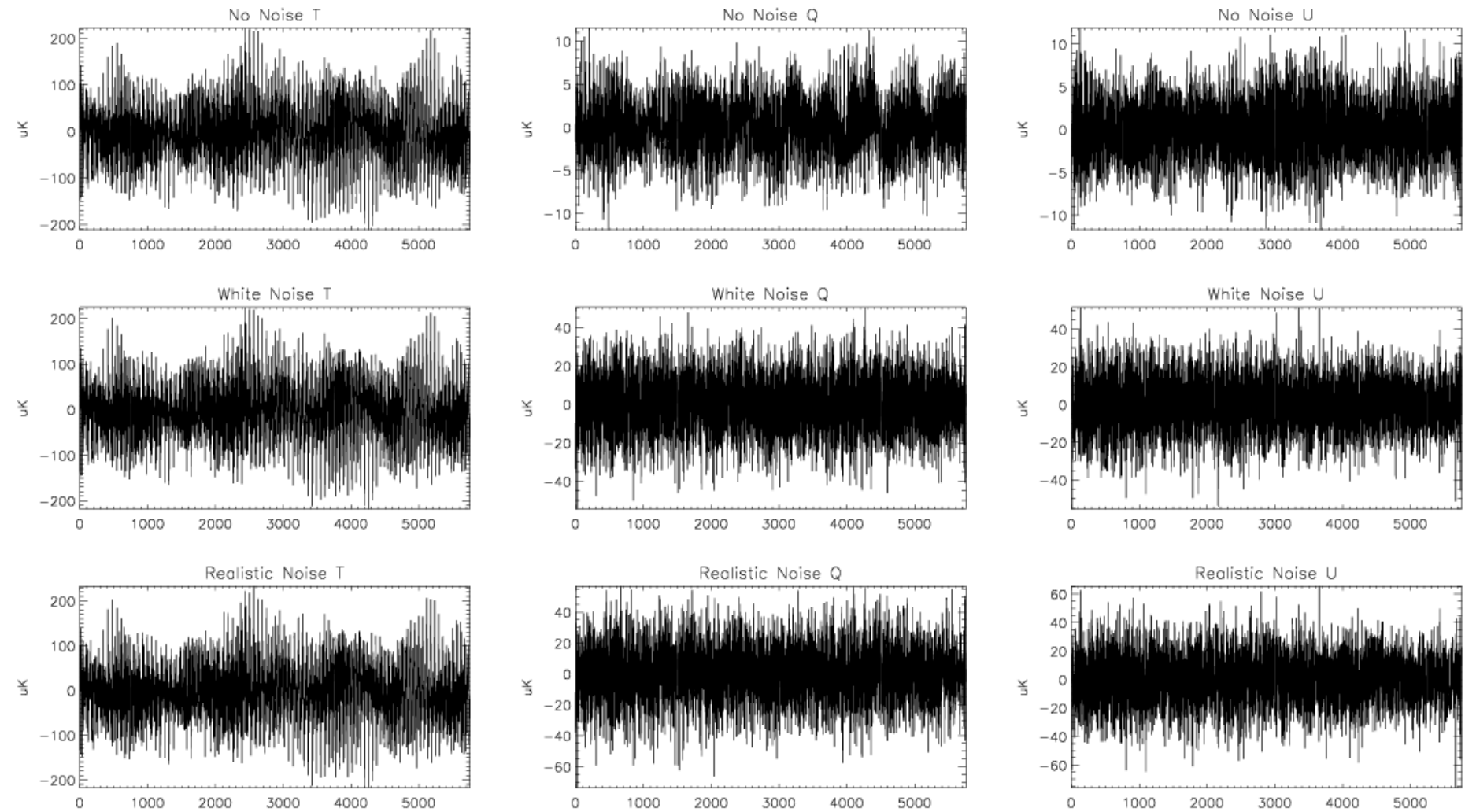
# Estimating $\langle N_i \rangle$

- **Noise-only simulation:**
  - (need to have a characterization of your detector noise)
  - generate realizations of time-ordered noise data: random phases, same power spectrum as real data
  - bin into maps
  - estimate CI's
  - take the variance
- **Including cosmic sample variance:**
  - do simulations of noise + CMB realizations





# Boomerang simulated data



# Bias in noise estimation

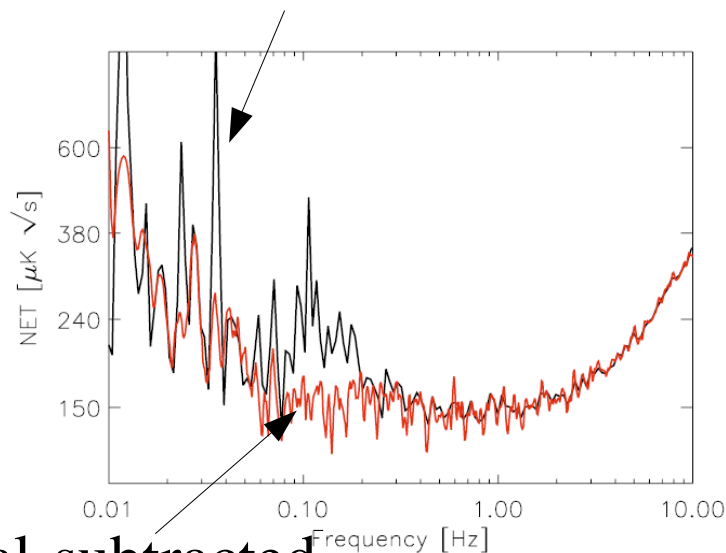
- Noise estimation:

- imperfect signal subtraction gives a bias in estimated noise

- Bias can be calculated with an ensemble of simulated noise estimations

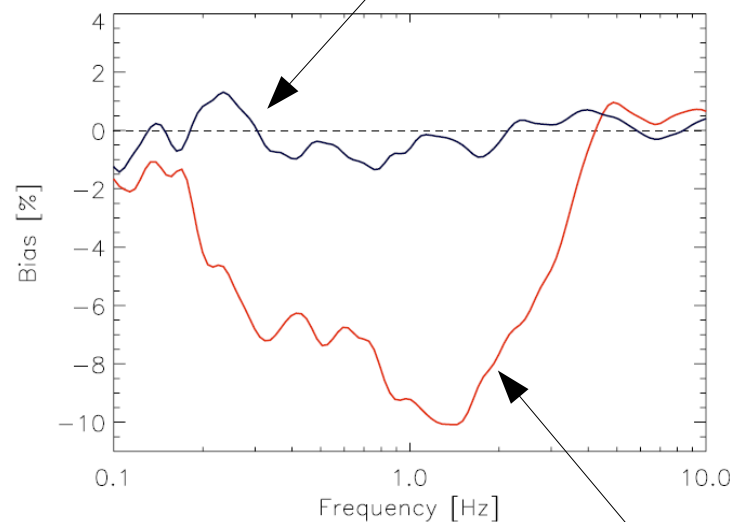
$$\begin{aligned}\tilde{n} &= s + n - A\tilde{m} \\ &= n - \hat{n}\end{aligned}$$

real data



signal-subtracted

bias in typical 1hr chunk

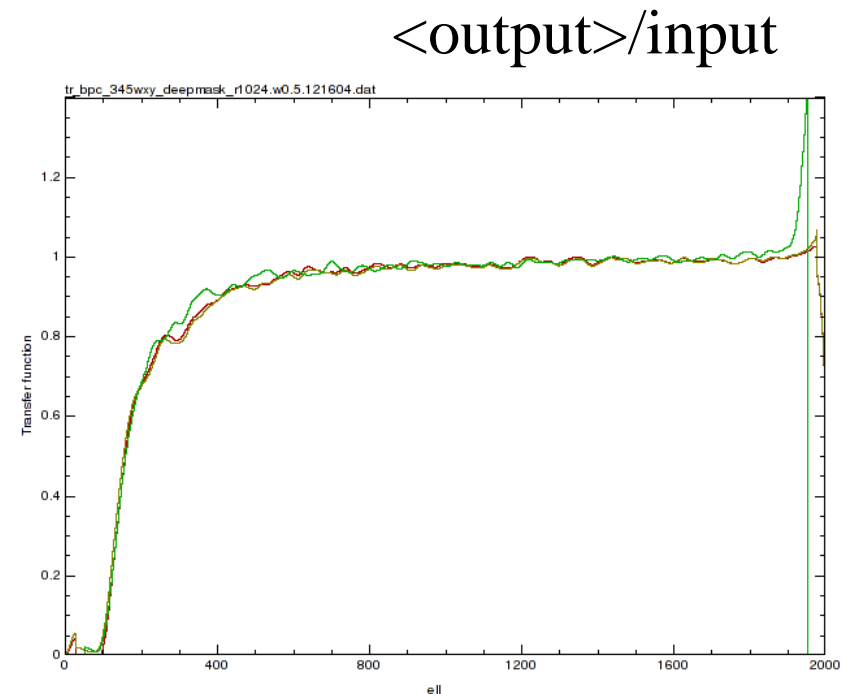
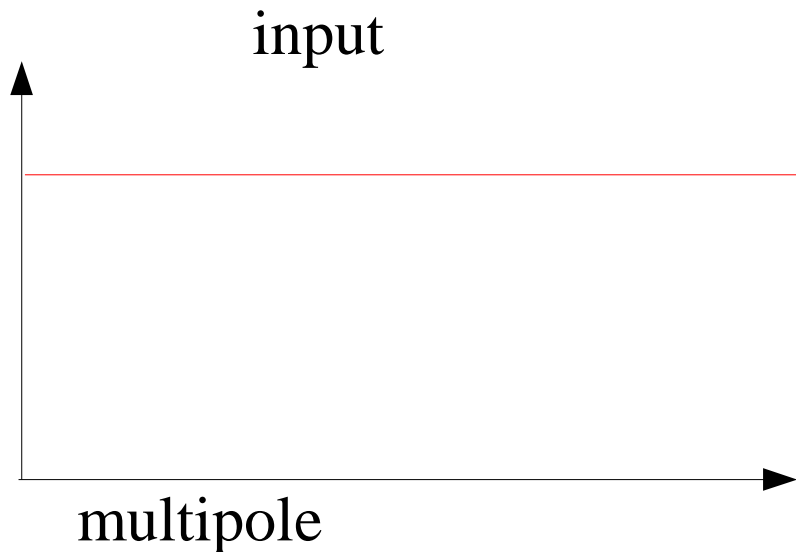


worst chunk



# Measuring transfer function

- Want to figure out how the observation strategy (and analysis code!) filters the true signal
- Generate an ensemble of signal-only simulations
- Output power spectrum divided by input power spectrum = transfer function
- No need to use a CMB-like spectrum here; any will do



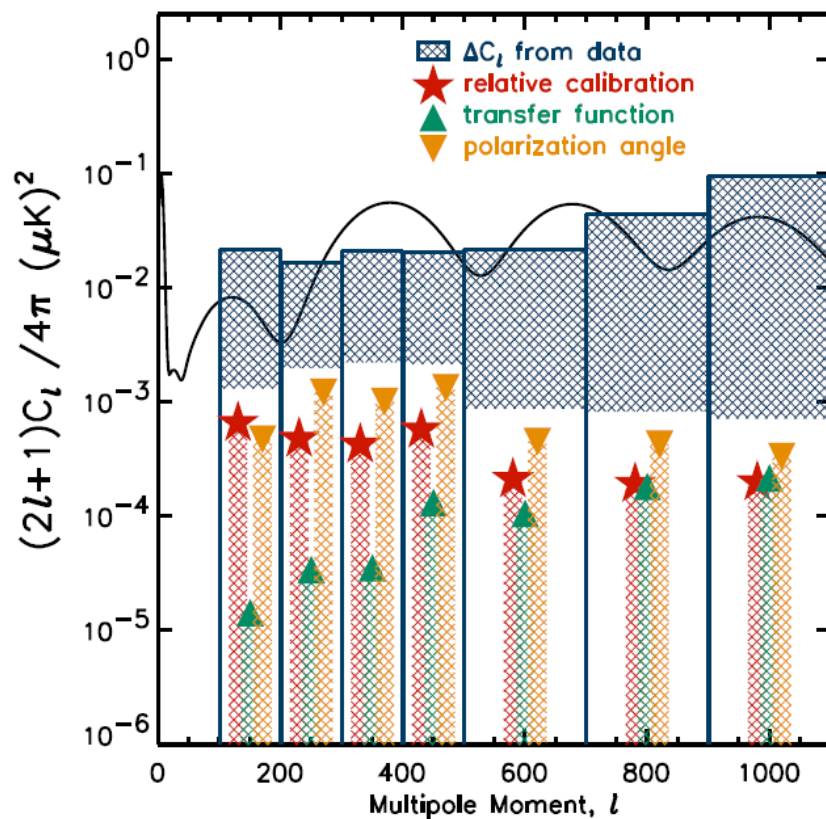
# Estimating power spectrum error bars due to systematics

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- **Example from Boomerang-03: How do uncertainties in polarization parameters propagate into  $\langle EE \rangle$  measurement?**
- **A single polarization-sensitive bolometer sees this signal:**

$$d_i \simeq \frac{s}{2} \int d\nu \lambda^2 F_\nu \iint d\Omega [I + \gamma \mathcal{P} (Q \cos 2\psi_i + U \sin 2\psi_i)]$$

- **Generate ensemble of signal-only simulations with randomly tweaked instrumental parameters:**
  - estimate power spectrum

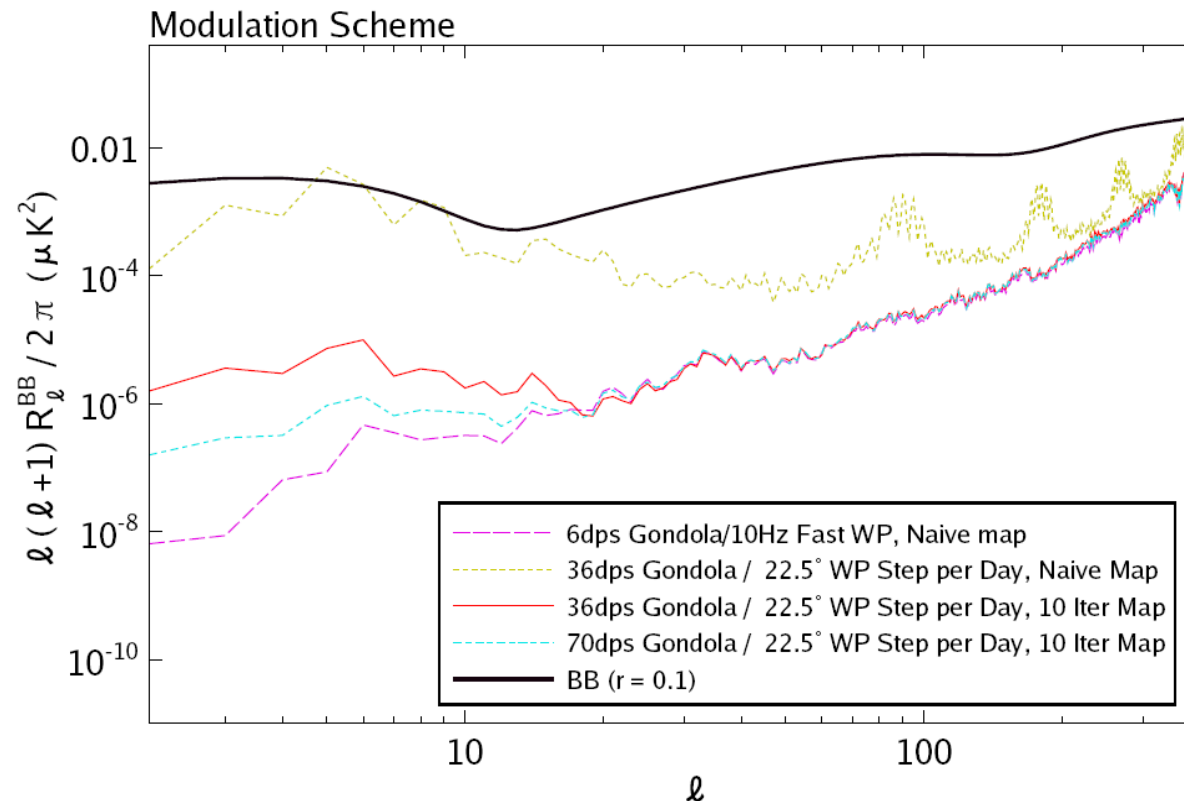


- relative calibration known to 0.8%
- polarization angle known to  $2^\circ$
- bolometer time constant known to 10%
- Expected systematics are much less than the instrumental noise

Montroy et al 2005 ApJ 647 (2006)

# Planning Observations

- MacTavish et al (astro-ph/0710.0375) for an example with SPIDER
- Calculate half-wave plate specifications; scan strategy specifications



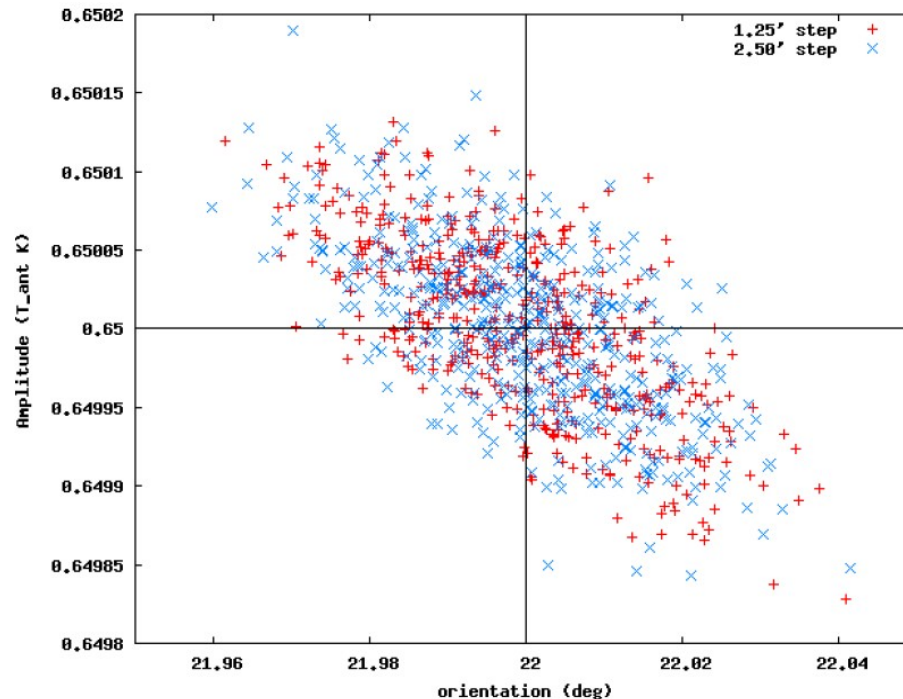
# Simulations for Planck

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- **Level S: a simulation package for Planck**
  - generates spacecraft pointing
  - fast convolution of map on the sphere with arbitrary beam shapes
  - generate simulated time ordered data including  $1/f$  noise, glitches, dipole, whatever...

# Investigating Beam reconstruction with Planck

- Specialized fast beam parametric fit pipeline
- rapid simulation of realizations of Planck pointing, CMB,  $1/f$  noise, and planet observations --> fit to parametric model (such as Elliptical Gaussian)
- get measurements of correlations between parameters



Huffenberger et al (in prep)

# Some References

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- **Healpix:**
  - <http://healpix.jpl.nasa.gov/>
  - Gorski et al ApJ 622 (2005)
- **Level S:**
  - Reinecke et al A&A 445 (2006)
- **Polarization measurements with bolometers**
  - Jones et al A&A 470 (2007)
- **Monte Carlo CI estimation**
  - Hivon et al ApJ 567 (2002)
- **Boomerang theses:**
  - <http://cmb.phys.cwru.edu/boomerang>