



# CMB COMPUTATIONAL COOKBOOK

Adam Moss

CMB MEETING  
MONTREAL, MARCH 2008

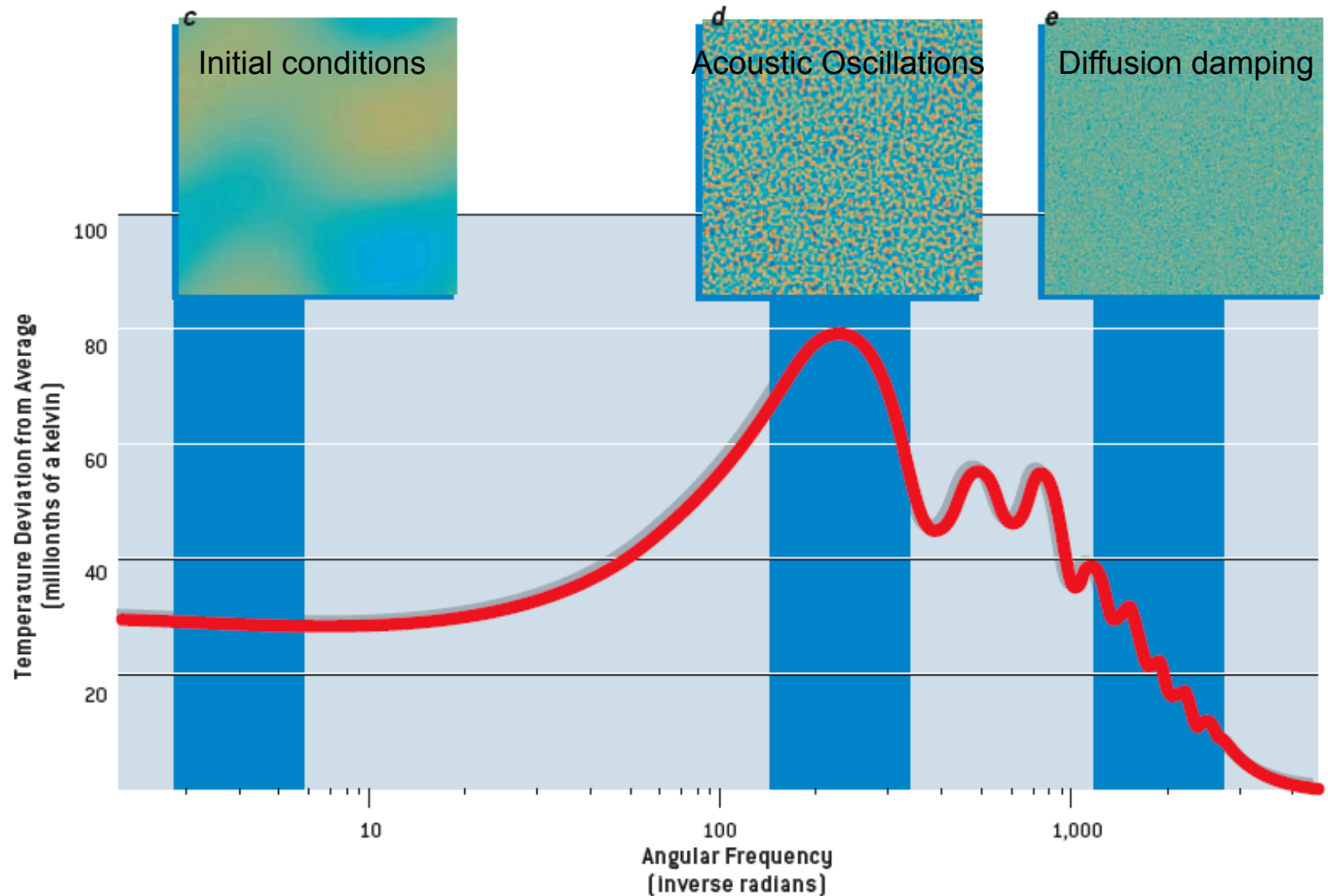
# Motivation/Plan of talk

- ▶ Precision cosmology requires precision tools
  - CMB codes compute power spectrum accurate  $< 1\%$
  - Codes are 1000's lines - difficult to decompose
  - Black box - need understanding of intermediate steps!
- ▶ Plan of talk:
  - Basic physics to understand complex code
  - Demonstration of code to gain intuition
  - Breakdown of a CMB code
  - Examples of how to modify code to include new physics

# Resources

- ▶ CMB codes
  - CMBFAST ([cmbfast.org](http://cmbfast.org))
  - CAMB ([camb.info](http://camb.info))
  - CMBEASY ([cmbeasy.org](http://cmbeasy.org))
- ▶ Recombination physics
  - RECFAST ([astro.ubc.ca/people/scott/recfast.html](http://astro.ubc.ca/people/scott/recfast.html))
- ▶ Parameter estimation
  - COSMOMC ([cosmologist.info/cosmomc](http://cosmologist.info/cosmomc))
  - COSMONet ([mrao.cam.ac.uk/software/cosmonet](http://mrao.cam.ac.uk/software/cosmonet))
- ▶ Sky pixelization and visualization
  - HEALPix ([healpix.jpl.nasa.gov](http://healpix.jpl.nasa.gov))

# CMB power spectrum

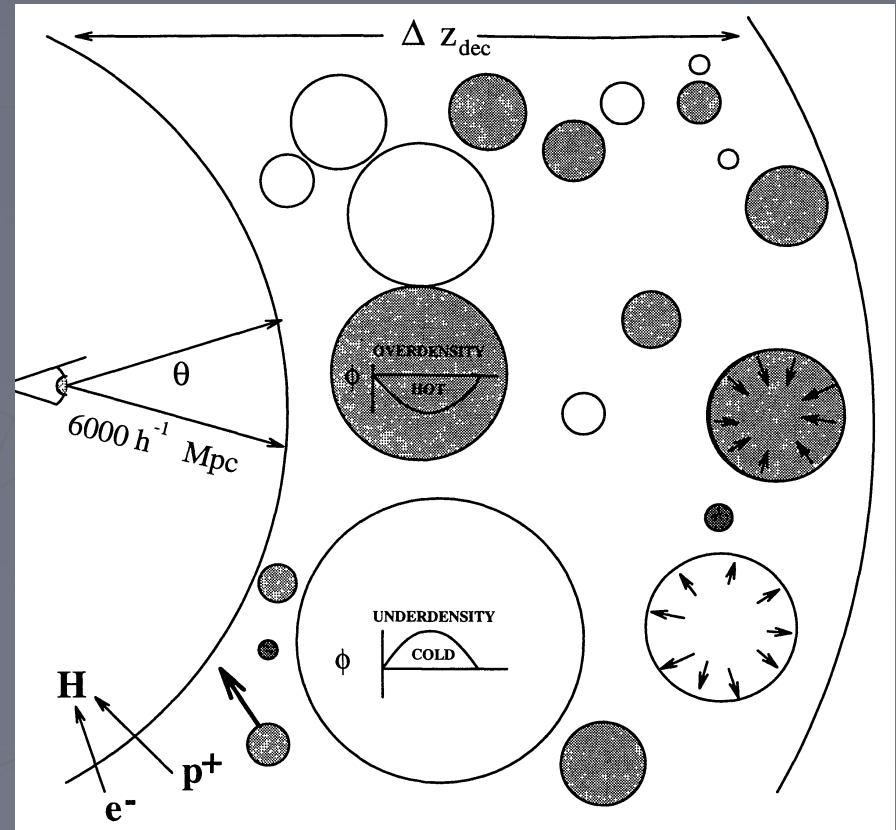


(Hu and White, 2004)

CMB MEETING  
MONTREAL, MARCH 2008

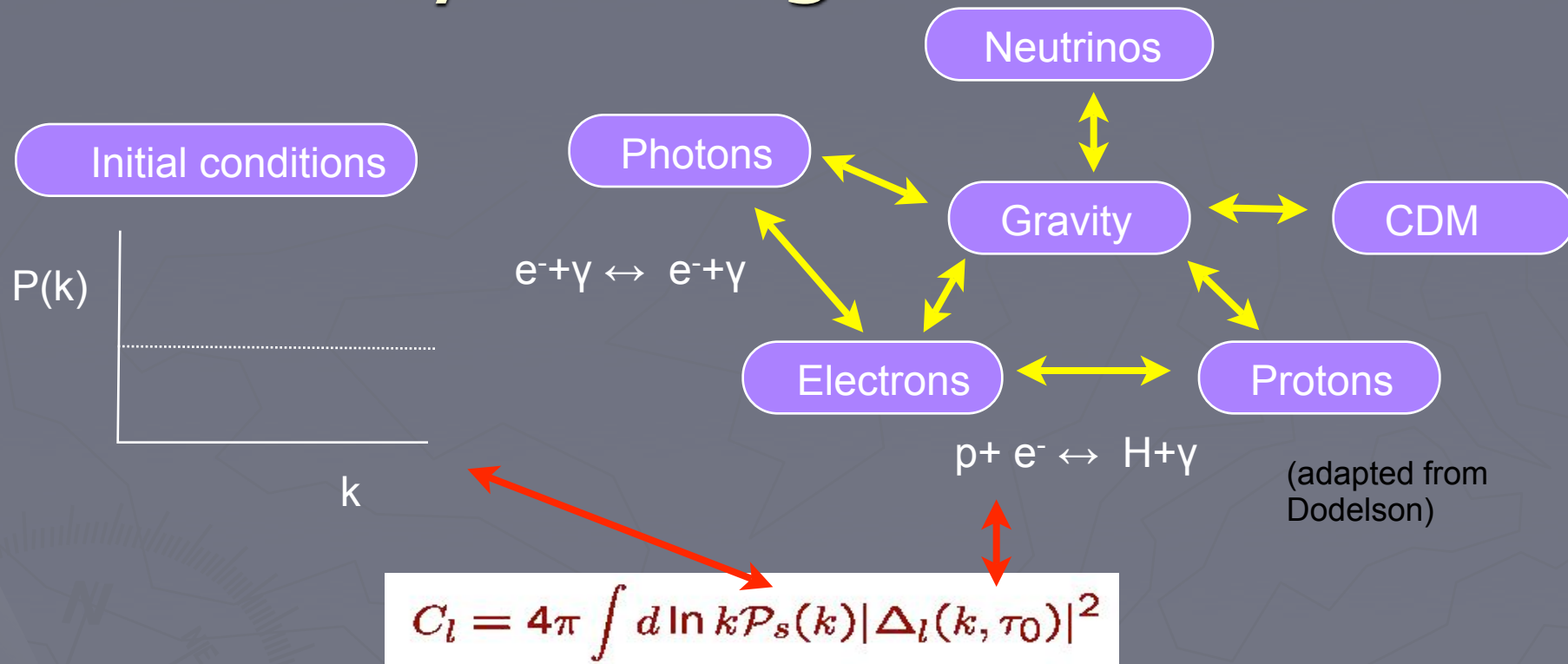
# Features of power spectrum

- Sources of anisotropy
  - Sachs Wolfe - Potential fluctuations at LSS (photon redshifting)
  - Density -  $\rho \propto T^4$
  - Velocity - Doppler shift
  - ISW - Changing gravity along line of sight
- Secondaries
  - Lensing, SZ
- Physical features
  - Damping envelope
  - Equally spaced acoustic peaks



(Lineweaver, 1997)

# Physical ingredients



- Gravity = Linearized Einstein equations (solve in Fourier space as modes decouple)
- Continuity/Euler equations for fluid compts, Boltzmann for photons/neutrinos
- Large set of coupled differential equations!
- Keep in mind this picture when dissecting a CMB code!



# Basic theory

- ▶ Metric perturbations (NB gauge choice):
- ▶ Fluid perturbations :
- ▶ CMB anisotropies (assume sharp recombination):

$$ds^2 = -dt^2 + a(t)^2(\delta_{ij} + h_{ij}dx^i dx^j)$$

$$T^0_0 = -(\rho + \delta\rho)$$

$$T^0_i = (\rho + P)v^i$$

$$T^i_j = (P + \delta P)\delta^i_j + \Pi^i_j$$

$$\frac{\Delta T}{T} \sim \int \dot{h}_{ij} n^i n^j d\tau + \frac{1}{4}\delta_\gamma(t_\star) + n \cdot v_\gamma(t_\star)$$

**POTENTIAL**

$$\frac{\Delta T}{T} = \frac{\delta\Phi}{3}$$

**DENSITY**

**VELOCITY**

(Good reference = Ma and Bertschinger)

# Oscillations

$$c_s = \frac{c}{\sqrt{3}}$$

- ▶ Tight coupling, no gravity, ignore baryons

$$\ddot{\delta}_\gamma + c_s^2 k^2 \delta_\gamma = 0$$

$$\delta_\gamma = \delta_\gamma(0) \cos(c_s k \tau)$$

$$k_n = \frac{(n+1)\pi}{c_s \tau_\star}$$

- ▶ Add velocity perturbations (directional effect along k vector)

$$v_\gamma = -\frac{3}{4k} \dot{\delta}_\gamma$$



- ▶ Add baryons

- Drag (Changes relative peak heights, also lowers sound speed)

$$c_s = \frac{c}{\sqrt{3(1+R)}}$$

$$R = \frac{3\rho_b}{4\rho_\gamma}$$

- Damping envelope ( $\tau_D$  time-scale associated with mean free path)

$$\ddot{\delta}_\gamma + 2k^2 \tau_D \dot{\delta}_\gamma + c_s^2 k^2 \delta_\gamma = 0$$

$$\delta_\gamma = e^{-k^2 \tau_\star \tau_D} \delta_\gamma^{\text{TC}}$$

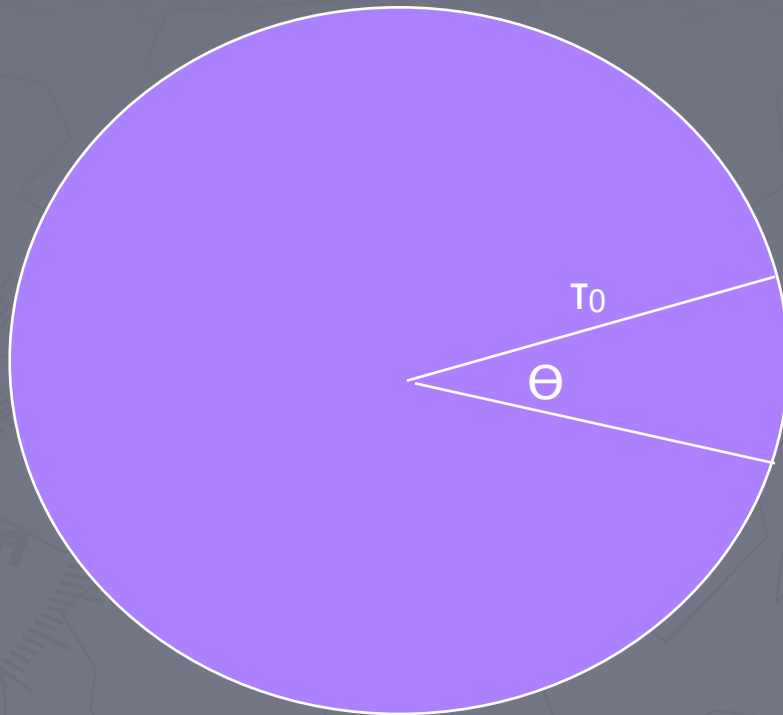


# Projection

- ▶ Project spatial anisotropies in  $k$  space to angular anisotropies
- ▶  $\tau_0$  sensitive to expansion since recombination (dark energy, spatial curvature)

$$\ell \approx k\tau_0$$

$$\ell_{\text{peak}} = \frac{\pi\tau_0}{c_s\tau_\star} \approx 225$$

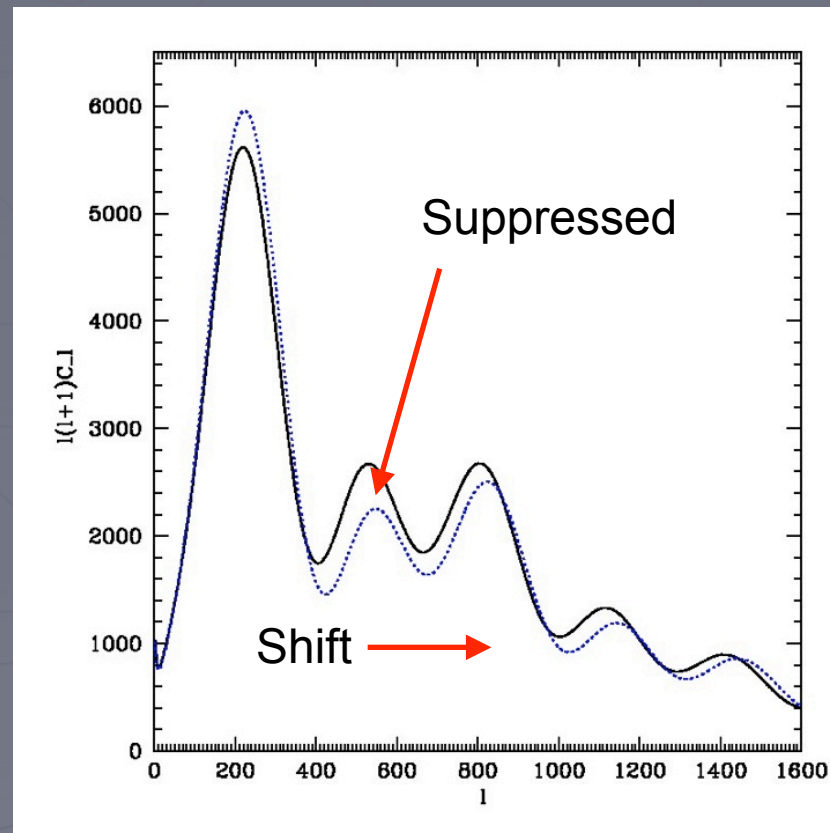


# Time to test the theory!

- ▶ Go to
  - [http://lambda.gsfc.nasa.gov/toolbox/tb\\_camb\\_form.cfm](http://lambda.gsfc.nasa.gov/toolbox/tb_camb_form.cfm)
  - Or search google for “CAMB online interface”
- ▶ Generate basic temperature power spectrum and save in separate window
- ▶ Remember - we know parameters to better than 10 %

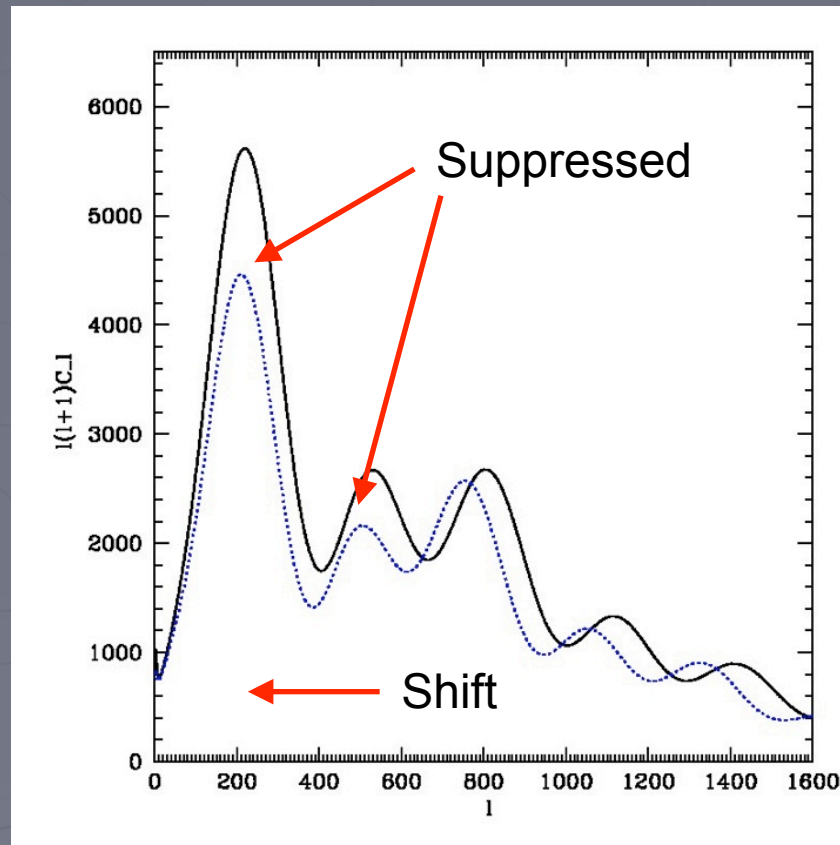
# Baryons

- Increase baryon fraction - I used  $\Omega_B h^2 = 0.03$ 
  - 2nd peak suppressed relative to first/third due to baryon loading
  - Peaks moved to larger  $l$  as sound speed reduced



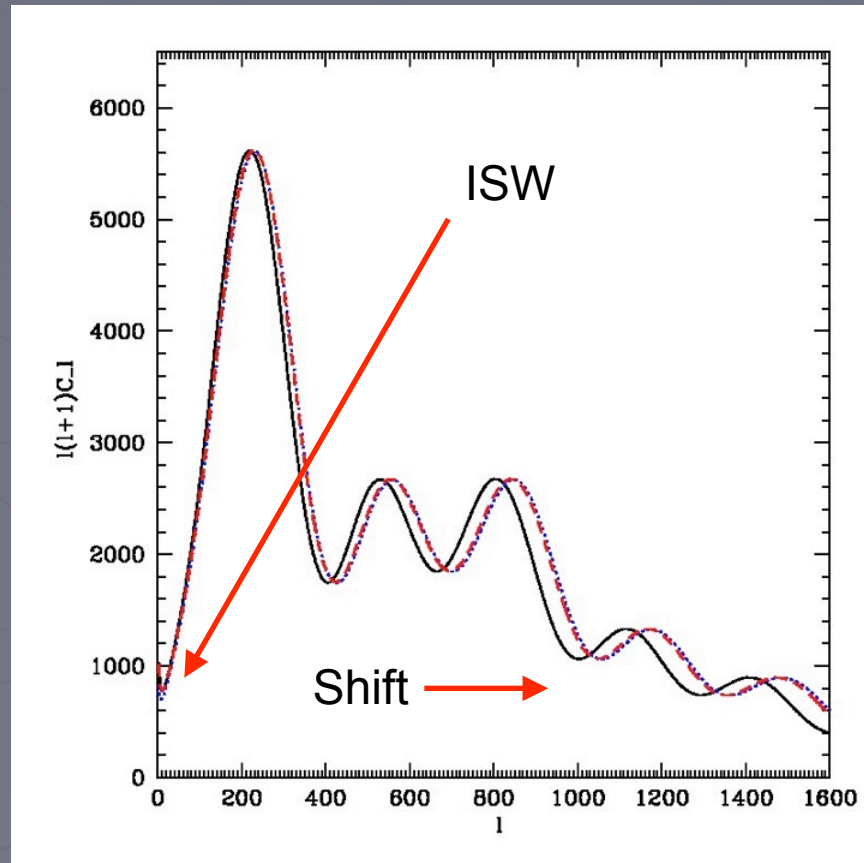
# Cold dark matter

- Increase CDM fraction - I used  $\Omega_{\text{CDM}} h^2 = 0.2$ 
  - Higher CDM - earlier matter/radiation equality
  - Modes have higher amplitude when they enter horizon in radiation era (large scales suppressed)
  - Higher matter shifts peaks to larger scales



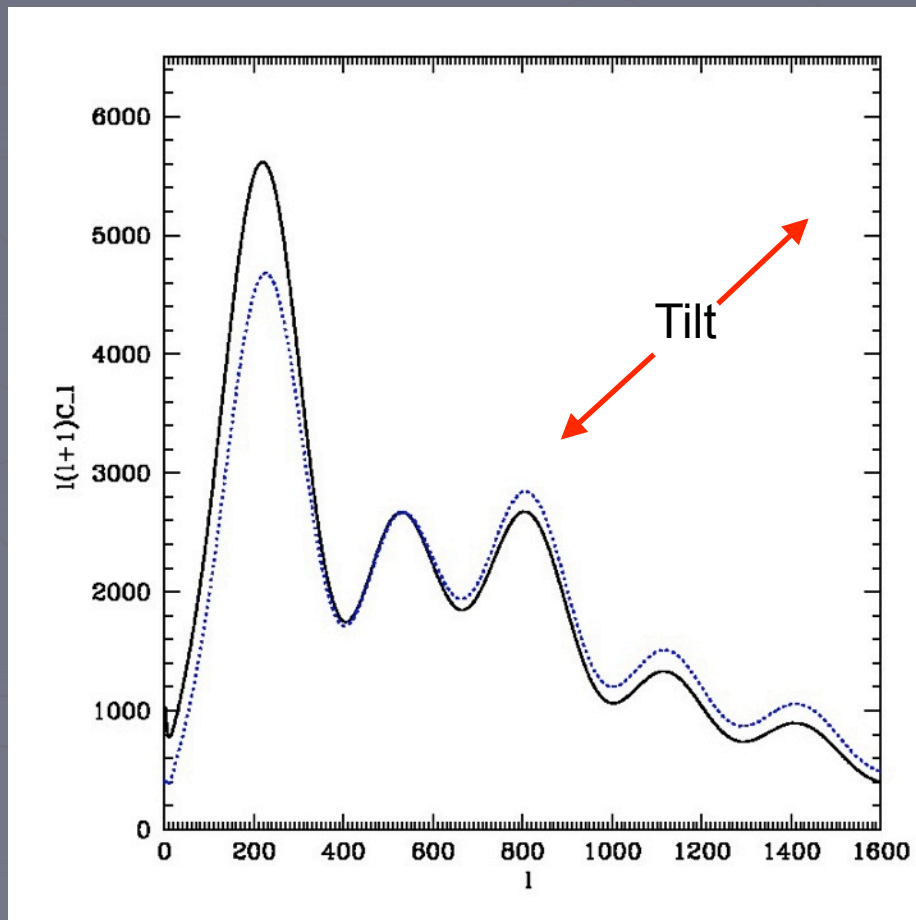
# Projection effects

- ▶ Lower  $w$  - I used  $w = -2$ , Increase curvature I used  $\Omega_k = 0.03$  (open)
  - Open universe lines diverge
  - Both increase angular diameter distance



# Initial spectrum

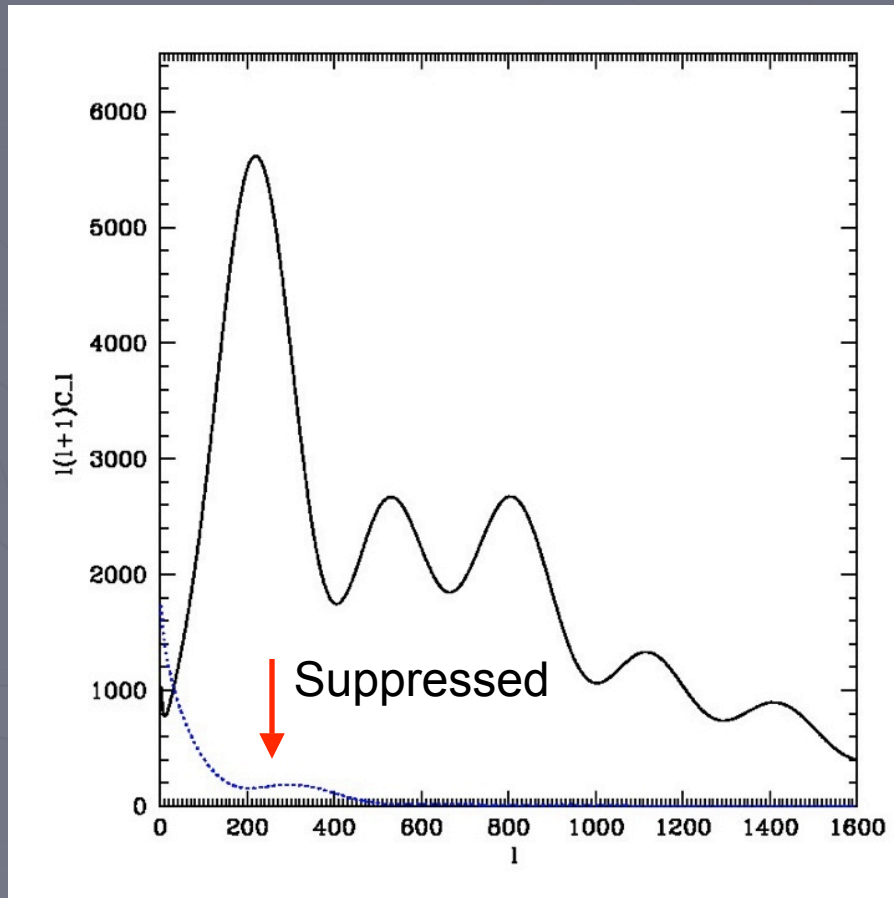
- ▶ Increase spectral index - I used  $n_s = 1.2$  (NB 1 is scale invariant)
  - Power increased on small relative to large scales (blue tilt)





# Initial fluctuations

- Change initial fluctuation type - I used CDM isocurvature mode
- Small scale power suppressed



# What do we learn?

## ► Primary anisotropies

- Cosmological parameters
- How the universe recombined
- Fundamental physics - dark energy, neutrinos
- Origin of initial perturbations - gaussian, gravitational, power spectrum
- Extensions to standard model - geometry and topology

## ► Secondary anisotropies

- ISW
- Reionization
- Clusters - SZ and lensing

# Dissecting CMB code

Source k values



Integration k values



Initialization

Bessel functions



Recombination history

- ▶ Trade off between accuracy/time
- ▶ Line of sight integration method

$$C_l = 4\pi \int d\ln k \mathcal{P}_s(k) |\Delta_l(k, \tau_0)|^2$$

$$\Delta_\ell(k, \tau_0) = \int_0^{\tau_0} S(k, \tau) j_\ell(k(\tau_0 - \tau)) d\tau$$

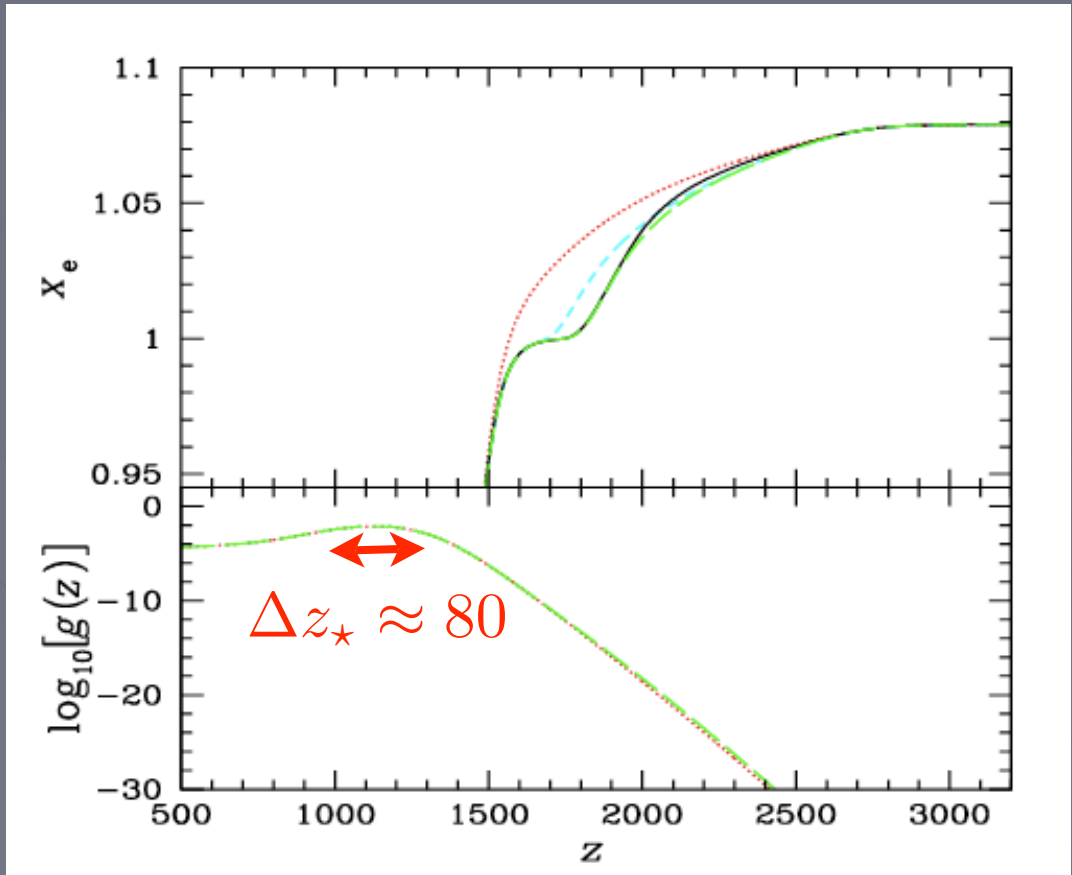
Physics

- ▶ Time saving
  - Less k integrations
  - Sources tightly coupled - no need to solve for high l

# Recombination

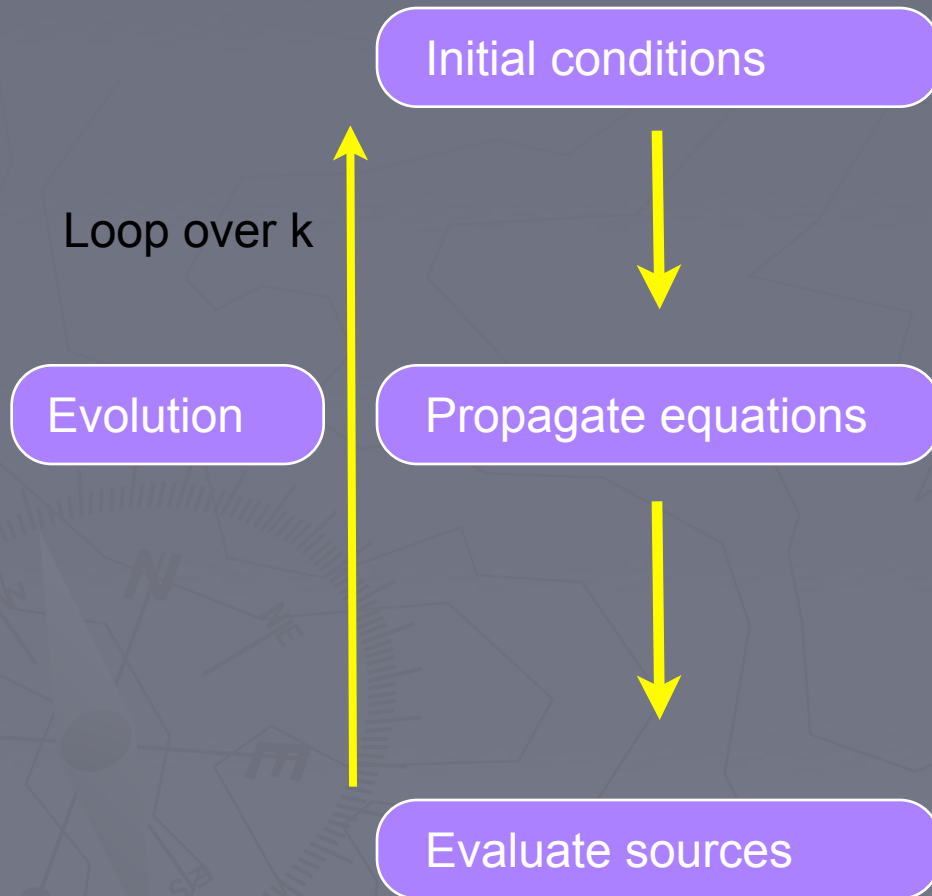
- Differential visibility:

$$g(z) = \dot{\kappa} e^{-\kappa}$$



(Wong, Moss and Scott, 2008)

# Dissecting CMB code



- Save time by evolving from  $a = 10^{-8}$
- Example of gravitational curvature perturbation:

$$\delta_{\gamma} = \frac{1}{4}(k\tau)^2$$
$$\delta_{\text{CDM}} = \delta_{\text{B}} = \frac{1}{3}(k\tau)^2$$

- Propagate coupled differential equations - codes usually compute scalar, vector, tensor modes separately
- Evaluate sources for line of sight method

# Dissecting CMB code

Spline sources

- Spline sources for bessel function integration

Source integration



Compute transfers

- Integrate over time with bessel functions

Compute spectrum

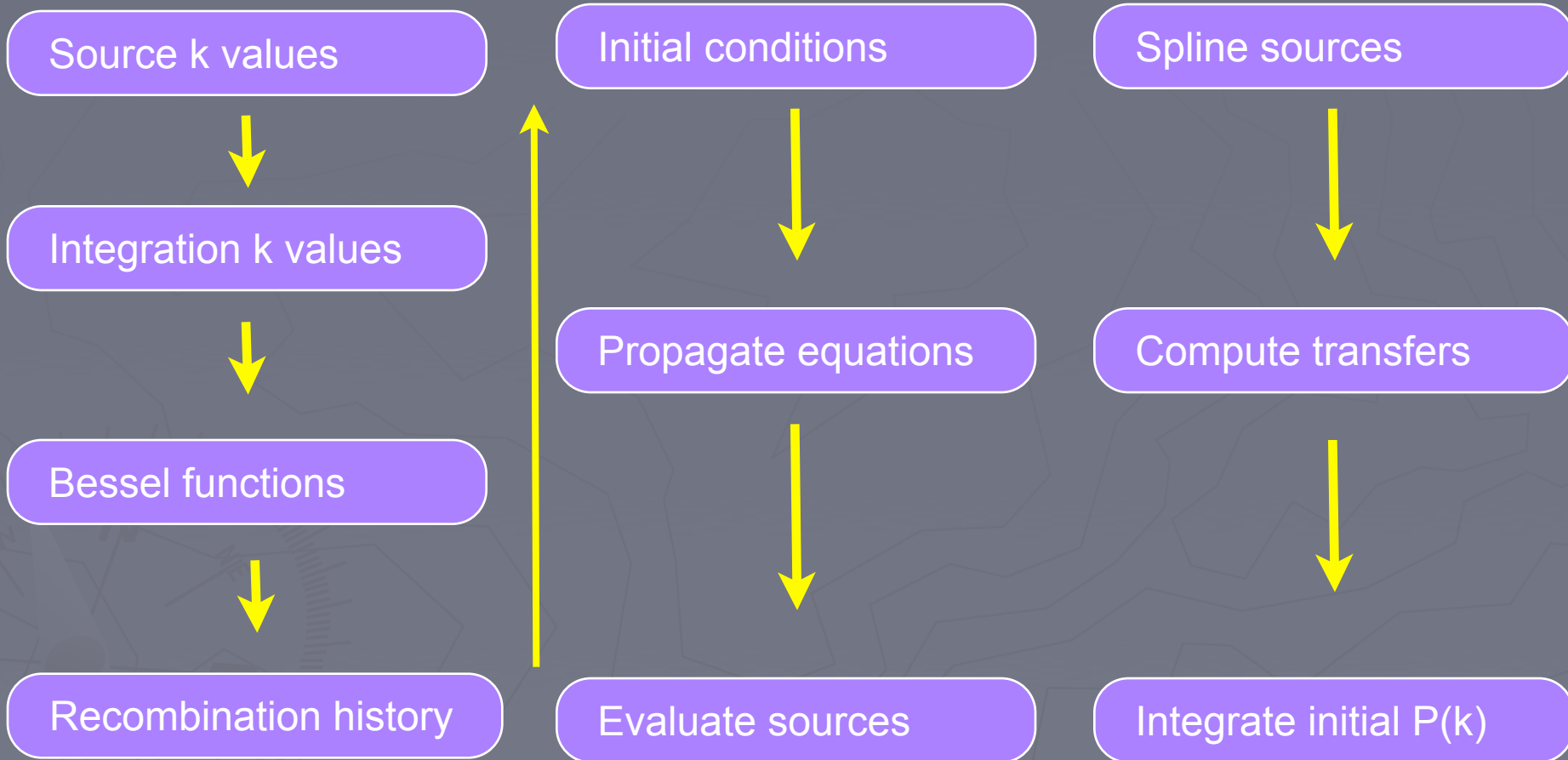


Integrate initial  $P(k)$

- Integrate over  $k$  modes with initial power spectrum

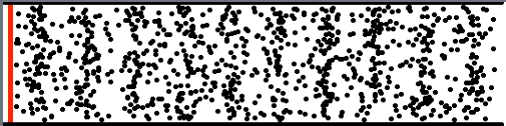


# Put it together

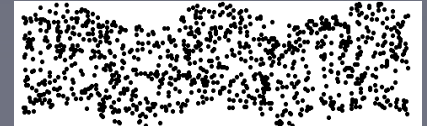


# Dark energy example

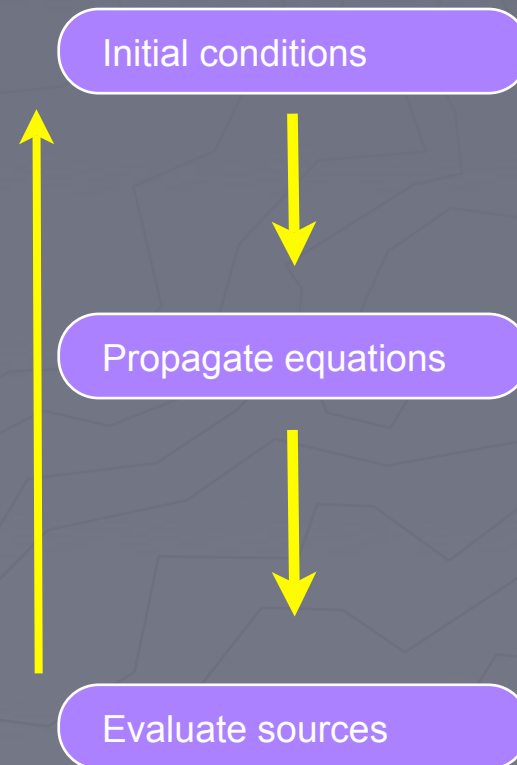
- Modified fluid equations due to shear modulus  $\mu$



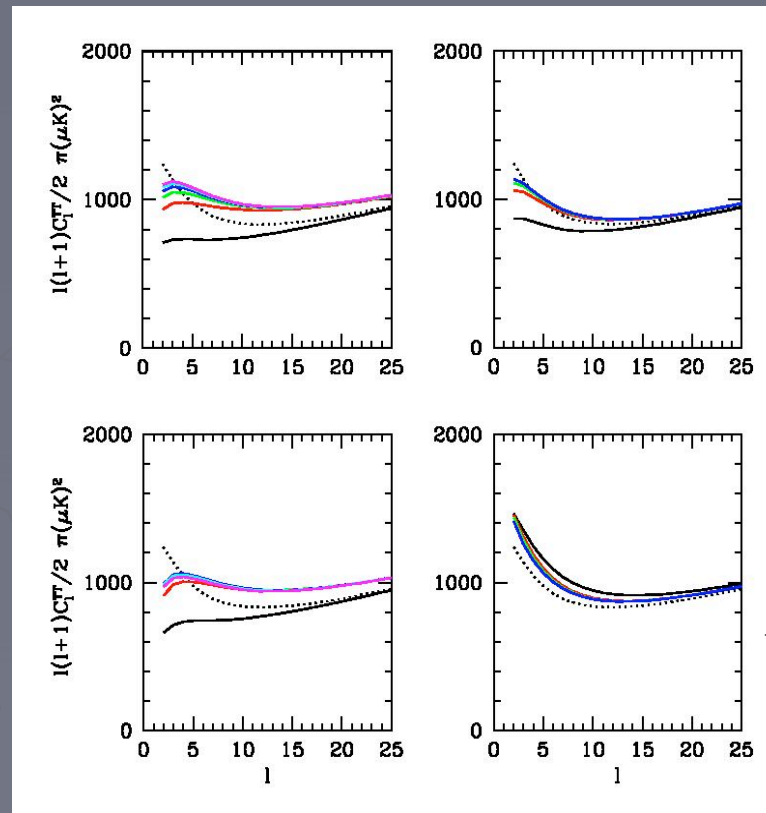
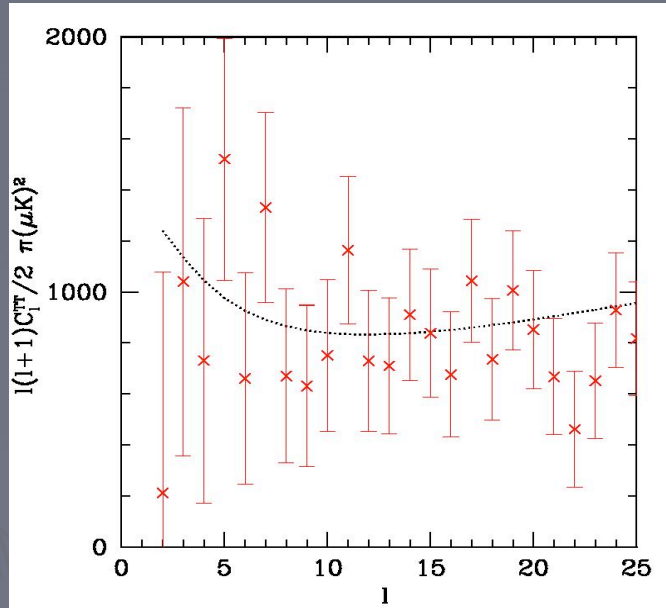
$$c_s^2 = w + \frac{4}{3}c_v^2 \quad c_v^2 = \frac{\mu}{\rho + p}$$



- Changes:
  - Initial conditions for fluid
  - Change evolution equations
  - Alter line of sight integral
- Total lines to change - around 10
- NB alot more work goes into it than that!



# Dark energy example



Scalar field  
(non-zero  
internal  
entropy)

Elastic  
(non-zero  
anisotropic  
stress)

$w = -1/3$

$w = -2/3$

(Battye and Moss, 2007)

# Conclusions/Discussion

## ► Conclusions

- ✓ The CMB has allowed us to enter an era of precision cosmology - need precise computational tools
- ✓ Important to still have intuition in using a black box tool
- ✓ Although codes are lengthy, the structure is easy to understand
- ✓ Many extra physical processes can be tested in this way

## ► Discussion

- ✓ Do people here use CMB codes to model extra physics?
- ✓ What is required of future CMB codes e.g Planck and beyond?